



THE LORDS OF THE FALLEN, A NEW DARK FANTASY ACTION RPG, UNVEILED DURING OPENING NIGHT LIVE

A vast world of shadow and chaos awaits

LONDON, (August 23, 2022) – *The Lords of the Fallen,* a new dark-fantasy action-RPG, was tonight unveiled during Gamescom's 'Opening Night Live', hosted by Geoff Keighley. Developed by HEXWORKS (a CI Games studio), the reboot to the 2014 hit, *Lords of the Fallen,* is in development for PC, PlayStation 5 and Xbox Series X|S, and is powered by Unreal Engine 5.

Watch the trailer

The Lords of the Fallen was revealed with a three minute cinematic trailer showcasing the game's new dark fantasy setting, narrated by actor Joseph Quinn (*Stranger Things, Game of Thrones*). CI Games also revealed the game's new title and logo, as well as key art illustrating the vast world, split between the realm of the living and the dead - a core gameplay feature.

Taking place more than a thousand years after the events of the first game, *The Lords of the Fallen* introduces an all-new adventure in a vast, interconnected world, more than five times larger than the original game. An expansive RPG experience - filled with NPC quests, compelling characters, and rich

narrative - players will need to create their own hero before tackling the immersive single player campaign. They will also have the option to invite a second player to join their adventure in uninterrupted online co-op - a new feature for the franchise.

Hexworks is led by Executive Producer, Saul Gascon (*Dead by Daylight, PayDay 2*,) and Creative Director, Cezar Virtosu (*Shadow of the Tomb Raider, Assassin's Creed: Origins*). Founded in 2020, they lead a global team of over 75 internal developers and a network of external partners, working together to create a new dark vision for the divided worlds of *The Lords of the Fallen*. Powered by Unreal Engine 5, *The Lords of the Fallen* is designed exclusively for new-generation consoles and PC.

"The Lords of the Fallen is the spiritual successor fans of the original title have always wanted," said Cezar Virtosu, Creative Director. *"The game is significantly larger, with a vast, interconnected dual world split between the realms of the living and dead, that players can explore alone or with friends. It's darker and more challenging, with faster soulslike combat, stronger thematic, richer narrative, deeper RPG systems, and more immersive storytelling."*

Players can look forward to a full gameplay reveal of *The Lords of the Fallen* later this year.

Key Features:

A vast, interconnected world – over five times larger than the original game • An expansive RPG experience – a huge roster of NPCs to meet and stories to uncover • Tactical combat – a fast, fluid and challenging combat system

- Devastating magic turn the tide of battle with spells and character buffs
- Uninterrupted online co-op explore a vast and dark world together
- Define your legend full character customisation and progression

The Lords of the Fallen is in development for PC, PlayStation 5 and Xbox Series X|S. For more information, visit: <u>www.thelordsofthefallen.com</u>.

Assets are available <u>here</u>.

<u>Links:</u>

Official Website: <u>www.thelordsofthefallen.com</u> Twitter: <u>www.twitter.com/lotfgame</u> YouTube: <u>www.youtube.com/c/cigames</u> #DareToHope

About HEXWORKS

Part of CI Games, HEXWORKS is a new gaming studio founded in early 2020, formed of over 75 individuals. The experienced team consists of senior and multicultural developers from across the

globe. In addition to embracing an indie approach to development versus larger studios, HEXWORKS is passionate about leaving its mark in the fantasy action-RPG genre. Its first title is the in-development *The Lords of the Fallen*.

For more information about HEXWORKS, please visit <u>hexworks.com</u>.

About CI Games

CI Games is an independent, global Video Games Developer and Publisher, with studios in Warsaw, Barcelona, Bucharest, UK, and the US. Founded in 2002, CI Games have created globally recognised titles for close to twenty years; the *Sniper Ghost Warrior* franchise has sold over 14 million copies worldwide, while *Lords of the Fallen* has surpassed the 10 million player mark. In 2018, United Label was founded, focusing on smaller but equally ambitious titles, including *Röki, Eldest Souls*, and *Tails of Iron*. HEXWORKS, a new studio specialising in action-RPGs and made up of industry veterans, was formed in early 2020, and is currently developing *The Lords of the Fallen*, the company's most ambitious title to date.

For more information about CI Games, please visit <u>www.cigames.com</u>.